There are no brakes!

Post Play Survey

Player Name (Optional):\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Player ID:\_\_\_\_\_\_

Thank you for testing our game! Please answer the following questions as accurately as possible:

For each of the following statements, please circle one number indicating how much you agree/disagree with that statement as it pertains to yourself:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly Disagree |  |  |  | Strongly Agree |

1. The game was easy to learn how to play.
2. The game was fun to play.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly Disagree |  |  |  | Strongly Agree |

1. The game was frustratingly difficult.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly Disagree |  |  |  | Strongly Agree |

1. The game was boringly easy.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly Disagree |  |  |  | Strongly Agree |

1. The game’s controls made it easy to do what I wanted.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly Disagree |  |  |  | Strongly Agree |

1. The playable characters were enjoyable to look at.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly Disagree |  |  |  | Strongly Agree |

1. The game’s background and world was enjoyable to look at.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly Disagree |  |  |  | Strongly Agree |

1. The game’s sound effects were enjoyable to listen to.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly Disagree |  |  |  | Strongly Agree |

1. The game’s music was enjoyable to listen to.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly Disagree |  |  |  | Strongly Agree |

1. The challenges in the game had enough variety.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly Disagree |  |  |  | Strongly Agree |

1. The game’s story was enjoyable.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly Disagree |  |  |  | Strongly Agree |

1. I always understood what I should do next to achieve my goal.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly Disagree |  |  |  | Strongly Agree |

1. I want to find out what happens next if I were to continue playing.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly Disagree |  |  |  | Strongly Agree |

1. I would be interested in playing this game again.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly Disagree |  |  |  | Strongly Agree |

Finally, please rank the items in the following list. Put the number 1 next to the aspect which you consider the most well done in this game. Then put a 2 next to the aspect which you consider the next most well done aspect of the game. Continue the numbering in order of how well each aspect was done. Put the highest number next to the aspect which you consider the least well done in this game. Please use each number only once in the list:

|  |  |
| --- | --- |
| **Aspect** | **Score** |
| Audio |  |
| Controls |  |
| Puzzles |  |
| Gameplay |  |
| Game World |  |
| Visuals |  |
| Player Character |  |
| Story |  |

Would you like to be contacted for further testing of this game?

Would you like to be contacted for testing of other games?

If so, please provide contact details (e.g. phone or email): \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Thankyou for your time!